

1 **802.3da Power Management Draft Baseline Text**
2 **12 September 2023 - Campinas, Brazil**

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1 **Terms and Definitions**

2 Network segment states:

Quiet Mixing Segment	A multidrop network segment in which there is no activity on the physical medium.
Partial Mixing Segment	A multidrop network segment with at least one node transmitting on the physical medium. (Including PLCA beacons)

3

4 **22 Reconciliation Sublayer (RS) and Media Independent Interface (MII)**

5 **22.2 Functional specifications**

6 **22.2.2 MII signal functional specifications**

7 **22.2.2.4 TXD (transmit data)**

8 *Insert the following paragraph after the third paragraph in 22.2.2.4 as follows:*

9 When low power wake-up signaling capability is supported and enabled, the RS shall use a combination of TX_EN
10 deasserted, TX_ER asserted, and TXD<3:0> equal to 0100 as shown in Table 22-1 to send WUPRQ as defined in
11 148.4.4.

12 *Modify the fourth paragraph in 22.2.2.4 as follows:*

13 When TX_EN is deasserted and TX_ER is asserted, values of TXD<3:0> other than 0001, 0010, ~~and 0011~~, and 0100
14 shall have no effect upon the PHY.

15 *Change Table 22-1 as follows (unchanged rows not shown):*

Table 1—Permissible encodings of TXD<3:0>, TX_EN, and TX_ER

TX_EN	TX_ER	TXD<3:0>	Indication
...			
0	1	0100	WakeUp Request (WUPRQ)
0	1	0100 0101 through 1111	Reserved
...			

16

17 **22.2.2.8 RXD (receive data)**

18 *Insert the following paragraph into 22.2.2.8 after the fourth paragraph:*

19 When low power wake-up signaling is supported and enabled, the PHY indicates that it is receiving a SUSPEND by
20 asserting the RX_ER signal and driving the value 0100 on RXD<3:0> while RX_DV is de-asserted. See 148.4.7 for
21 the definition and usage of SUSPEND.

22 *Change Table 22-2 as follows (unchanged rows not shown):*

Table 2--Permissible encoding of RXD<3:0>, RX_ER, and RX_DV

RX_DV	RX_ER	RXD<3:0>	Indication
...			
0	1	0100	SUSPEND indication
0	1	0100 0101 through 1111	Reserved
...			

23

1 **30 Management**

2 **30.2 Managed objects**

3 **3.2.2 Overview of managed objects**

4 **30.2.2.1 Text description of managed objects**

5 *Change the description for oPHYEntity in 30.2.2.1 as follows:*

6 **oPHYEntity** If oOMPemulation is implemented, oPHYEntity is contained within
7 oOMPemulation. If oMACMergeEntity is implemented, oPHYEntity is
8 contained within oMACMergeEntity. Otherwise oPHYEntity is
9 contained within oMACEntity. Many instances of oPHYEntity may
10 coexist within one instance of oMACEntity or oMACMergeEntity;
11 however, only one PHY may be active for data transfer to and from the
12 MAC at any one time. oPHYEntity is the managed object that contains
13 the MAU, PAF, PLCA, **PM**, PSE, and PoDLPSE managed objects in a DTE.

14 *Insert the following description for oPM into 30.2.2.1 after the description for oPLCA:*

15 **oPM** If implemented, oPM is contained within the oPHYEntity. The oPM managed object class
16 provides the management controls necessary to allow an instance of a PM RS to be managed.

17

18 **30.2.3 Containment**

19 *Change Figure 30-3 to add oPM contained by oPHYEntity*

20 **30.2.5 Capabilities**

21 *Change the last sentence of the first paragraph of 30.2.5 as follows:*

22 The capabilities and packages for IEEE 802.3 Management are specified in Table 30-1a through ~~Table 30-11~~ Table
23 30-12.

24 *Insert the following new table (Table 30-12) after Table 30-11:*

25

Table 30-12 – PM capabilities

				PM capability (optional)
oPM managed object class (30.xx.1)				
	aPMLowPowerFail	Attribute	GET	X
	acPMLowPowerRequest	Action		X
	acPMLowPowerExit	Action		X

1 **30.xx Management for Power Management (PM) Reconciliation Sublayer**

2 **30.xx.1 PM managed object class**

3 This subclause formally defines the behaviours for the oPM managed object class attributes and actions.

4 **30.xx.1.1 PM attributes**

5 **30.xx.1.1.1 aPMLowPowerFail**

6 ATTRIBUTE

7 APPROPRIATE SYNTAX:

8 An ENUMERATED VALUE that has one of the following entries:

9 TRUE

10 FALSE

11

12 BEHAVIOUR DEFINED AS:

13 A read-only value that indicates the success or failure of a local request to move the PHY into a
14 low-power state. When ACPMLowPowerRequest is set TRUE requesting the local PHY to enter a
15 low-power state, this attribute will be set to FALSE. Should the local PHY fail to enter a low-
16 power state within an implementation dependent timeout, this attribute will be set to TRUE.

17

18 **30.xx.1.2 PM actions**

19 **30.xx.1.2.1 acPMLowPowerRequest**

20 ACTION

21 APPROPRIATE SYNTAX:

22 An ENUMERATED VALUE that has one of the following entries:

23 TRUE

24 FALSE

25

26 BEHAVIOUR DEFINED AS:

27 This action provides a means to request the local PHY to transition from an active state to a low-
28 power state.

29

30 **30.xx.1.2.2 acPMLowPowerExit**

31 ACTION

32 APPROPRIATE SYNTAX:

33 An ENUMERATED VALUE that has one of the following entries:

34 TRUE

35 FALSE

36

37 BEHAVIOUR DEFINED AS:

38 This action provides a means to request the local PHY to transition from a low-power state to an
39 active state. This only wakes the local PHY and does not transmit a wake-up onto the network.

40

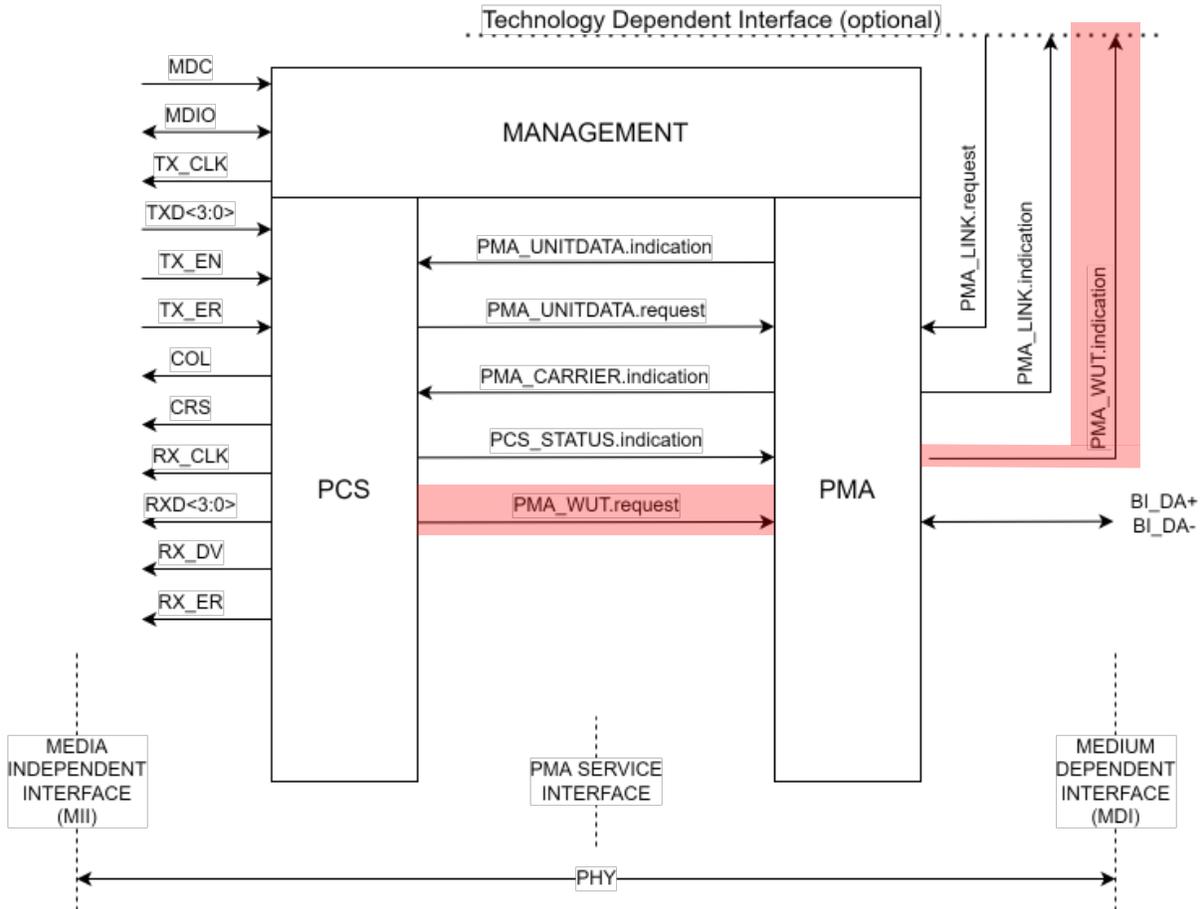
41

1 **147 Physical Coding Sublayer (PCS), Physical Medium Attachment (PMA)**
 2 **sublayer and baseband medium, type 10BASE-T1S**

3 **147.2 Service primitives and interfaces**

4 *Update Figure 147-2—10BASE-T1S PHY interfaces with this one.*

5



6

Figure 147-2—10BASE-T1S PHY interfaces

7

8 *Add below items to list of service primitives:*

- 9 PMA_WUT.request(transmit_wut)
- 10 PMA_WUT.indication(status)

11

12 *Add description of new primitives:*

13 **147.2.7 PMA_WUT.request**

14 This primitive is generated by the PCS to request the PMA to transmit a WUT.

1 **147.2.7.1 Semantics of the primitive**

2 PMA_WUT.request(transmit_wut)

3 The transmit_wut parameter can take on one of the following two values:

4 FALSE Transmission of a WUT on the medium is not requested

5 TRUE Transmission of a WUT on the medium is requested

6

7 **147.2.7.2 When generated**

8 PCS transmit generates this primitive to indicate a change in transmit_wut.

9 **147.2.7.3 Effect of receipt**

10 The effect of receipt of this primitive is specified in 147.4.2.

11 **147.2.8 PMA_WUT.indication**

12 Reports when a signal compatible with WUT specified in 147.Y is detected on the medium.

13 **147.2.8.1 Semantics of the primitive**

14 PMA_WUT.indication(status)

15 The status parameter can take on the following two values:

16 NOT_DETECTED PMA is not receiving a valid WUT from a remote PHY

17 DETECTED PMA is receiving a valid WUT from a remote PHY

18

19 **147.2.8.2 When generated**

20 The PMA generates this primitive to indicate a change in status of the WUT presence detection on the medium.

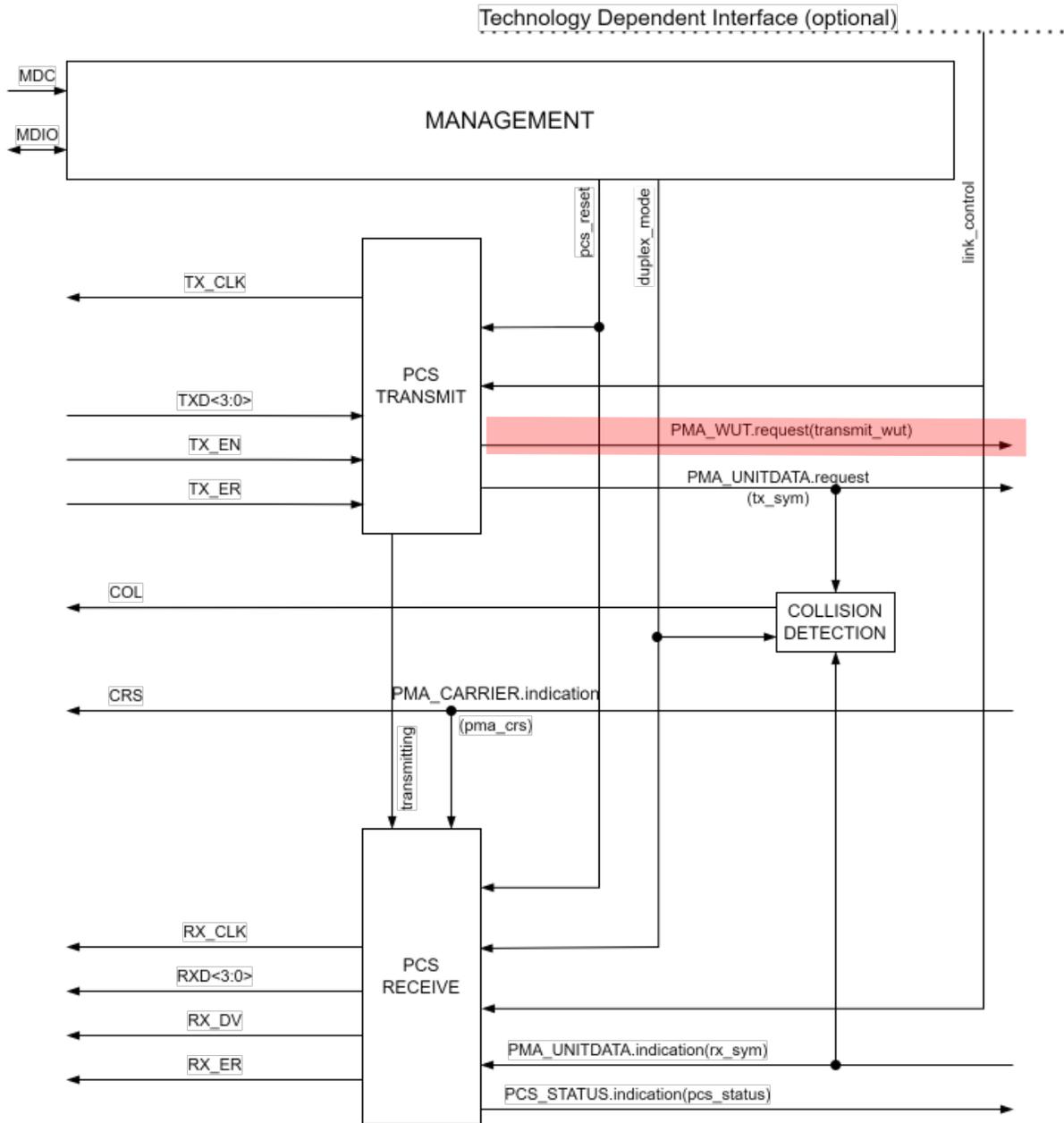
21 **147.2.8.3 Effect of receipt**

22 The effect of receipt of this primitive is implementation specific

23 **147.3 Physical Coding Sublayer (PCS) Functions**

24 **147.3.1 PCS Reset function**

25 *Replace figure 147-3 with the following.*



1

Figure 147-3--PCS reference diagram

2

3 **147.3.2 PCS Transmit**

4 **147.3.2.1 PCS Transmit overview**

5 *Add the following text after last paragraph in this section:*

6 When low power functionality is supported and the wut_transmit variable changes, it shall be conveyed to the PMA
 7 through PMA_WUT.request primitive.

1 **147.3.2.2 Variables**

2 *Replace existing variable descriptions with descriptions below.*

3 link_control

4 This variable is generated by the Auto-Negotiation function. When Auto-Negotiation is not
5 present or Auto-Negotiation is disabled, link_control has a default value of ENABLE, and
6 may be provided by implementation-dependent functionality. When low power functionality
7 is present this variable may be controlled by the power state function. When set to DISABLE,
8 all PCS functions are switched off and no data can be sent or received.

9 Values: ENABLE or DISABLE

10 *Add these variables to the end of the variable list:*

11 suspend_cnt

12 This variable is used to count the number of symbols transmitted during SUSPEND

13 wut_cnt

14 This variable is used to dimension the duration of WUT transmitted during WUP

15 wut_transmit

16 Value of a wake-up tone transmission request to be conveyed to PMA via the
17 PMA_WUT.request primitive.

18 **147.3.2.4 Functions**

19 *Change Table 147-1 as follows (unchanged rows not shown):*

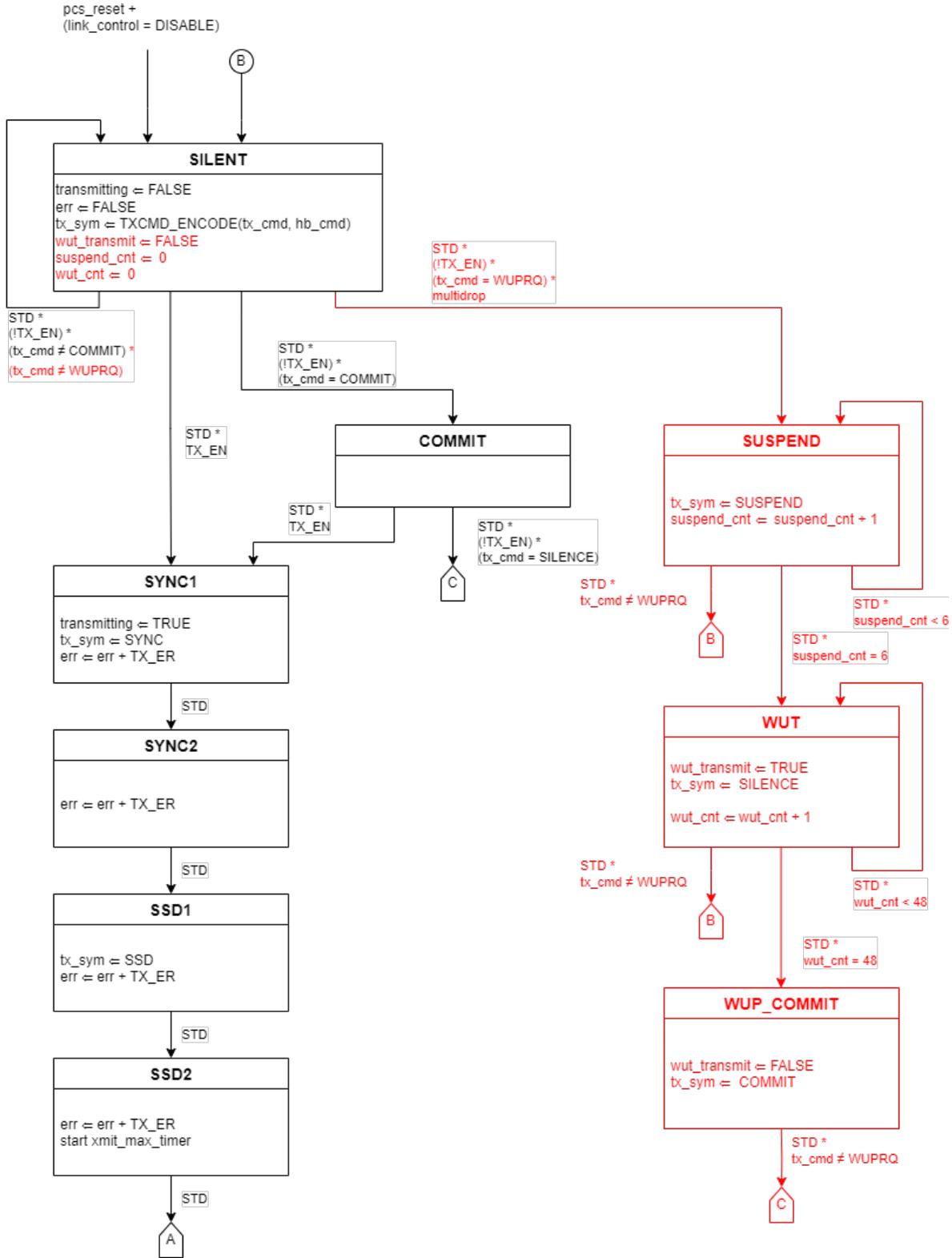
Table 3--4B/5B Encoding

Name	4B	5B	Special Function
...			
T	N/A	01101	ESD/HB/ <u>SUSPEND</u>
...			

20
21
22
23
24
25
26
27
28
29
30
31
32
33

1 **147.3.2.5 State diagram**

2 *Replace figure 147-4—PCS Transmit state diagram, part a*



3

Figure 147-4--PCS Transmit state diagram, part a

1 **147.3.3 PCS Receive**

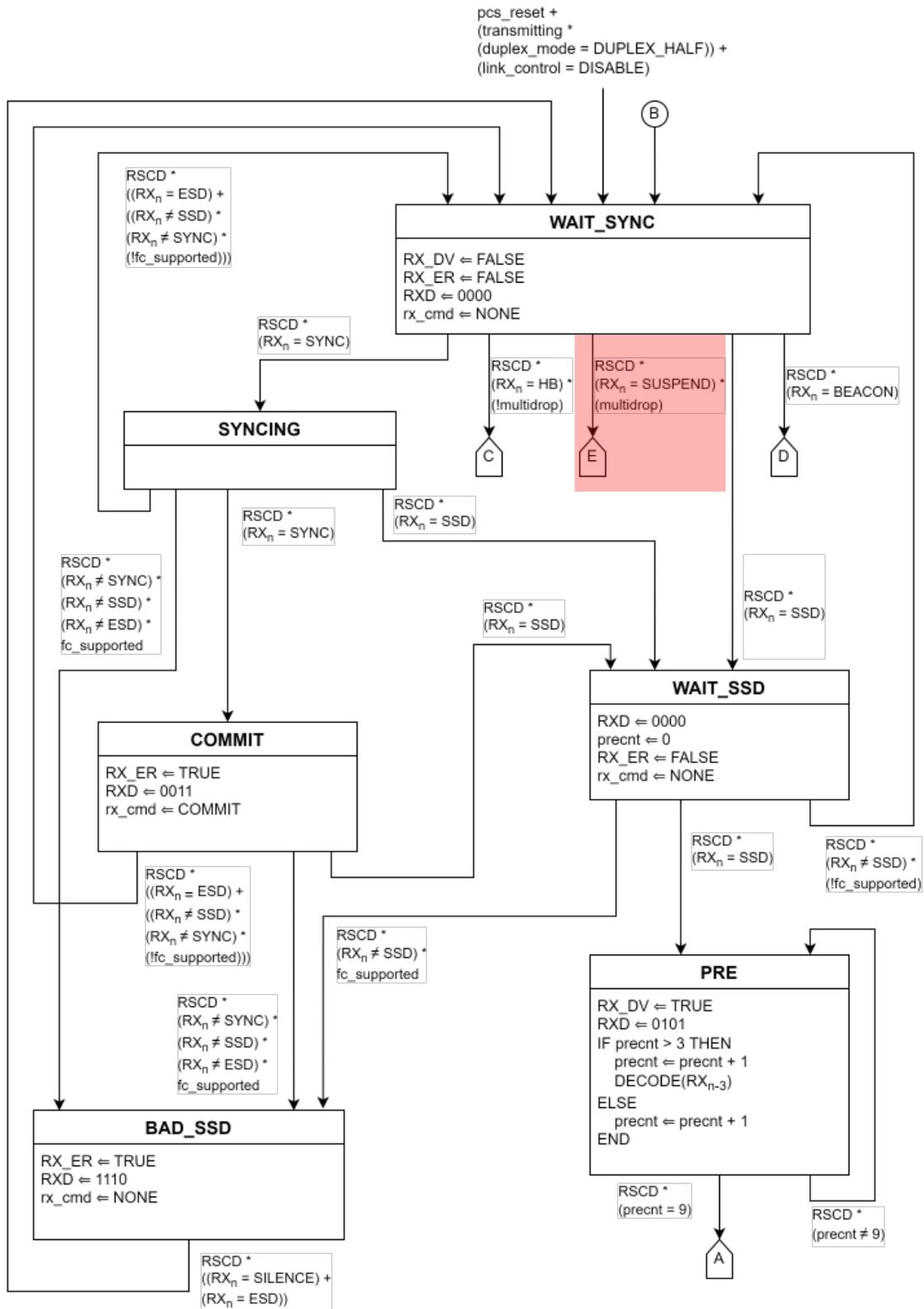
2 **147.3.3.1 PCS Receive Overview**

3 *Modify the fifth paragraph as follows.*

4 During the WAIT_SYNC state, the PCS notifies the RS of a received BEACON indication by the means of the MII
5 as specified in 22.2.2.8. When a sequence of at least two consecutive 'N' symbols is received, the MII signals RX_DV,
6 RX_ER, and RXD<3:0> are set to the BEACON indication as shown in Table 22–2. Additionally, the PCS notifies
7 the RS of a received COMMIT or SUSPEND indication by the means of the MII as specified in 22.2.2.8. When a
8 sequence of at least two consecutive SYNC is received, the MII signals RX_DV, RX_ER, and RXD<3:0> are set to
9 the COMMIT indication as shown in Table 22–2. When a sequence of at least two consecutive SUSPEND is received
10 in a multidrop configuration, the MII signals RX_DV, RX_ER, and RXD<3:0> are set to SUSPEND indication as
11 shown in Table 22-2.

12 **147.3.3.7 State diagrams**

13 *Add the additional exit path from the WAIT_SYNC state of PCS Receive state diagram, part a (Figure 147-7) as shown.*



1

Figure 147-7--PCS Receive state diagram, part a

1 Add the additional SUSPEND and SUSPEND2 states to PCS Receive state diagram, part b (Figure 147-8) as shown.

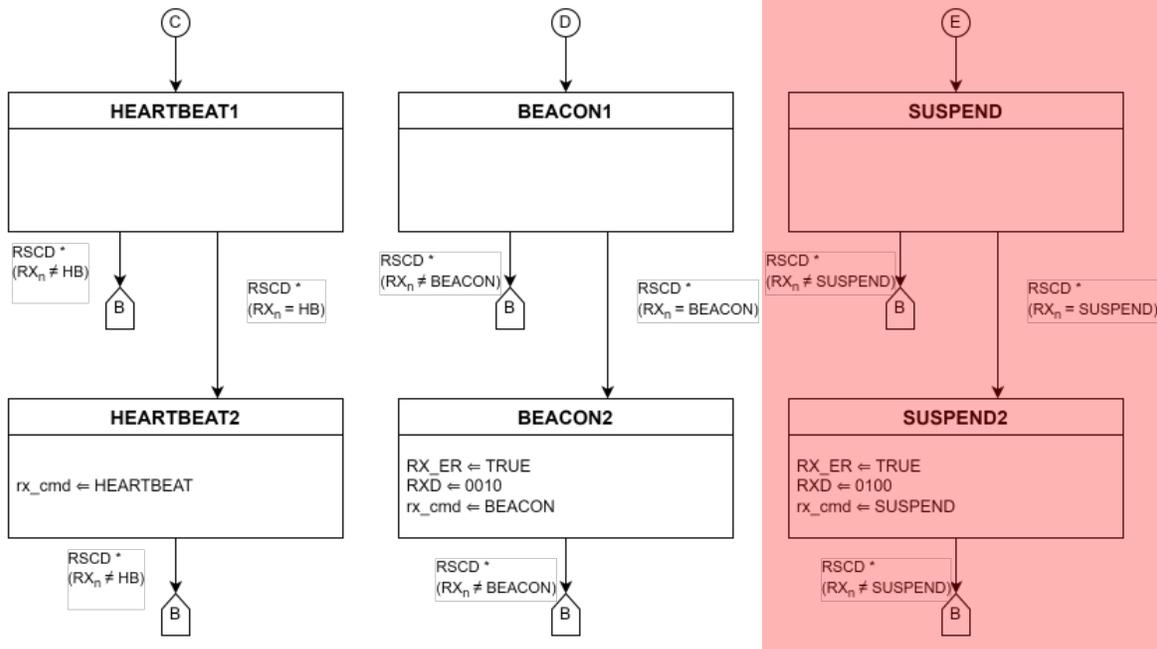
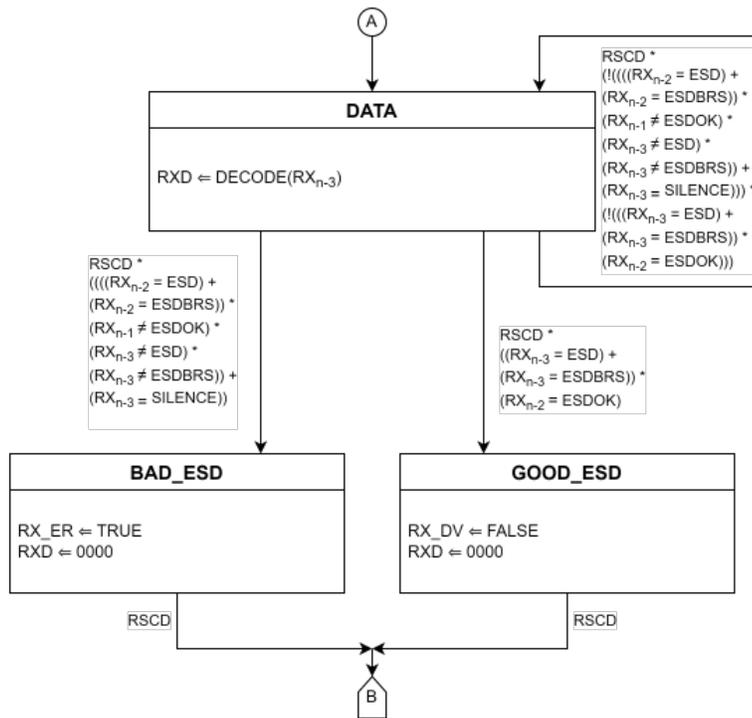


Figure 147-8--PCS Receive state diagram, part b

2

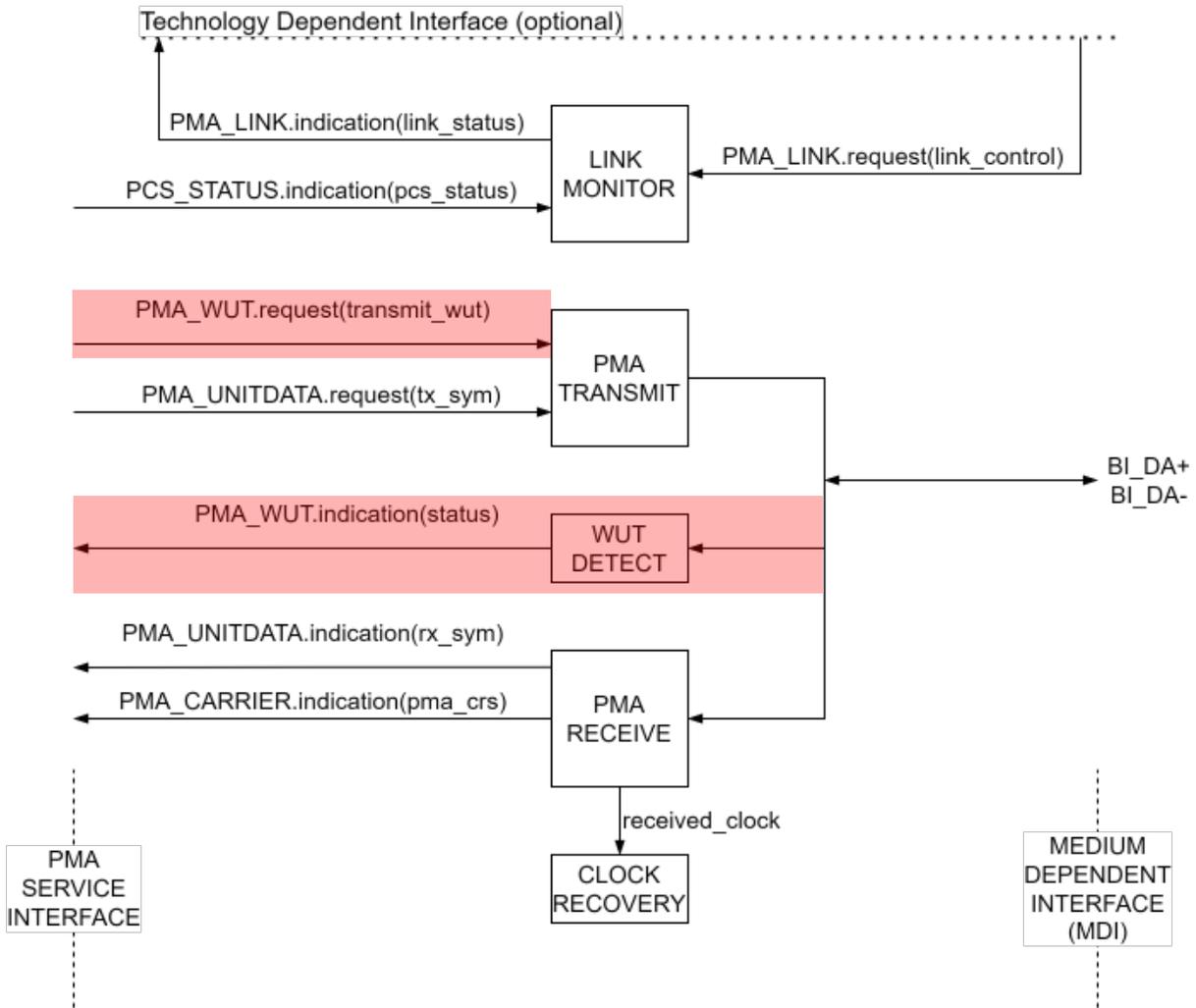
3

4

1 **147.4 Physical Medium Attachment (PMA) sublayer**

2 *Replace PMA functional block diagram Figure 147-12 as below:*

3



4

Figure 147-12--PMA functional block diagram

5

6 **147.4.2 PMA Transmit function**

7 *Modify the opening sentence*

8 During transmission, if PMA_WUT.request is inactive (most recent request had transmit_wut parameter set to FALSE), PMA_UNITDATA.request conveys the tx_sym variable to the PMA.

10 *Add the following text to the end of section 147.4.2*

11 If a PMA_WUT.request is active (most recent request had transmit_wut parameter set to TRUE) then it shall transmit a single frequency tone on BI_DA as per the timing outlined below.

12



Figure 147-14--WUT encoding

Table 4--Table 147-3--WUT timings

Parameter name	Description	Minimum value	Nominal value	Maximum value	Units of measure
T4	Tone high period [†]	-100ppm	800	+100ppm	ns
T5	Tone low period [†]	-100ppm	800	+100ppm	ns

[†] Should be interpreted as an average period measurement.

Add the following section after 147.4.4 Link Monitor function:

147.4.5 WUT Detect function

The WUT Detection function comprises a detector for WUT on a single balanced pair of conductors, BI_DA. It notifies the PHY of the detected WUT via the status parameter of the PMA_WUT.indication primitive.

The WUT Detect function shall be executed whenever the presence or absence of a WUT is detected on the MDI.

The WUT Detect function carries out the following tasks:

PMA_WUT.indication(status) set to DETECTED when WUT is detected.

PMA_WUT.indication(status) reset to NOT_DETECTED when WUT is not detected.

Add the following new sub-clause:

147.Y Wake-Up Pulse (WUP)

The WUP is a command to indicate a wake-up request to all nodes on the mixing segment. It can be sent by any node PHY or switch PHY to distribute the wake-up request over a mixing segment. The command can be sent on either a quiet or partial mixing segment.

The WUP command is transmitted directly onto the MDI by the PHY. The WUP shall be comprised of a SUSPEND, Wake-Up Tone (WUT), COMMIT, and ESD/ESDOK sections. WUT is polarity independent. It may start with either a low or a high period.

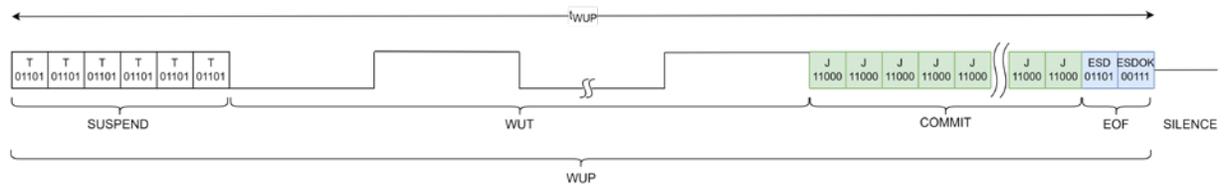


Figure 8-1--WUP Command

The SUSPEND section of the WUP pattern shall be comprised of six, DME encoded T symbols as defined in Table 147-1. The timing of constituent SUSPEND symbols should conform to the timing specifications outlined in clause 147.

The WUT section of the WUP is comprised of 12 periods of a 625kHz tone.

1 The COMMIT section of the WUP pattern is comprised of 24 to 26 DME encoded J symbols. The timing of constituent
 2 COMMIT symbols should conform to the timing specification outlined in clause 147.

3 The total length of the WUP shall conform to the timings outlined in Table 8-1—WUP timing. The transmission of
 4 the WUP must conform to the timing and electrical specifications clause 147 including updates to that clause outlined
 5 in this document.

Table 5—WUP timing

Symbol	Minimum	Typical	Maximum	Units
twUP	32.0	32.4	32.8	us

6

7 All other nodes on the mixing network segment do not commence any transmissions while a WUP command is active
 8 on the MDI.

9 The detection of the WUP command is left to the implementer.

10 PHYs with multi-speed capabilities shall use the specified WUP pattern corresponding to the speed the PHY is
 11 configured to operate in. The speed configuration process depends on the application and can be set through means of
 12 pin-strapping, auto negotiation result, register configuration, OTP fuses or similar.

13 If WUP is sent prior to auto negotiation results are available, then WUP should be the minimum speed advertised by
 14 the auto negotiation.

15 Note, it is only guaranteed that a WUP can be detected reliably if the responder PHY devices supports and operates in
 16 the WUP associated speed mode.

17

18 *Add the following as a new subclause in Clause 147*

19 **147.X Power Management Client**

20 **147.X.1 Overview**

21 The optional Power Management Client (PM Client) enables power savings during periods where one or more nodes
 22 on the 10BASE-T1S/10BASE-T1M mixing segment are not required to be operational. It controls the entry of the
 23 local PHY into a low power state and the coordinated exit from the low power state of all supporting nodes connected
 24 on the mixing segment.

25 The communication of the PM Client to higher layers is implementation specific. It may be through SMI, the Wake-
 26 up Electrical Interface, or other appropriate methods. The PM Client communicates with the PHY through the RS
 27 described in clause 148 and utilizes the primitives defined in section X.2.

28 The state machine for control of the local PHY power state is described in section X.3. The command to wake all
 29 supporting PHYs on the mixing segment from low power state is described in section 147.Y.

30 **147.X.2 Service Primitives and Interfaces**

31 Besides the service primitives and interfaces, specified in IEEE 802.3cg, new service primitives are provided by the
 32 Reconciliation Sublayer (RS) to the PM Client. These services are needed to realize the low power entry and wake-
 33 up behavior.

34 The low power control information is transferred between the SMI, PM Client, RS, PCS, PMA, and physical device
 35 pins.

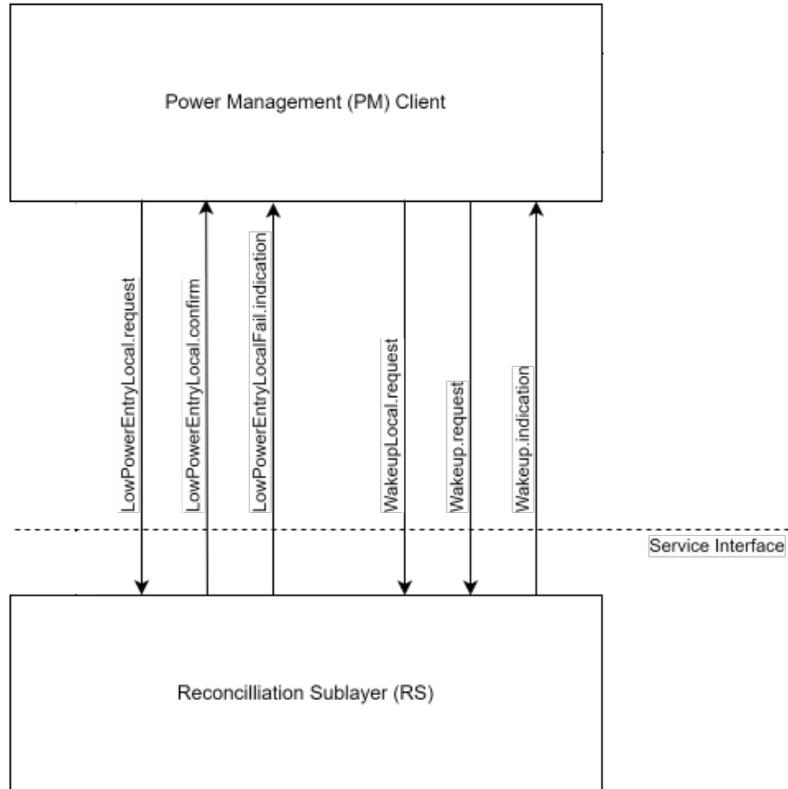


Figure 8-1--PM Client and RS interlayer service interfaces

1

2 **147.X.2.1 LowPowerEntryLocal.request**

3 The purpose of the *LowPowerEntryLocal.request* service primitive is to shut down the Physical Layer in a controlled
 4 manner without corrupting ongoing transmissions on the mixing segment. The activation of
 5 LowPowerEntryLocal.request for the purpose of network power management is the responsibility of the PM Client.

6 **147.X.2.2 LowPowerEntryLocal.confirm**

7 The purpose of the optional *LowPowerEntryLocal.confirm* primitive is to acknowledge the Physical Layer has
 8 successfully entered the low power state.

9 **147.X.2.3 LowPowerEntryLocalFail.indication**

10 The purpose of the optional LowPowerEntryLocalFail.indication is to indicate an unsuccessful attempt to put the
 11 Physical Layer into a low power state.

12 **147.X.2.4 WakeupLocal.request**

13 The purpose of the WakeupLocal.request service primitive is to transition the Physical Layer from a low power state.

14 **147.X.2.5 Wakeup.request**

15 The purpose of the Wakeup.request service primitive is to request a WUP be communicated to all nodes within the
 16 10BASE-T1S mixing segment. If the device is in a low power state this primitive infers a WakeupLocal.request
 17 followed by a Wakeup.request.

1 **147.X.2.6 Wakeup.indication**

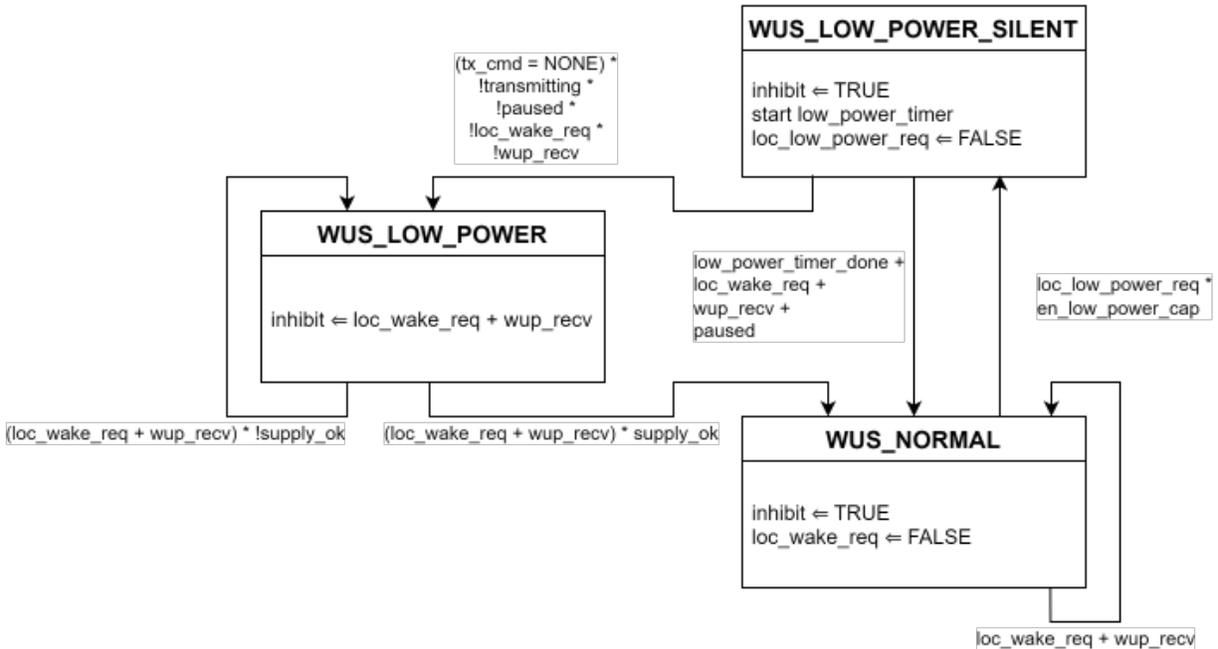
2 The purpose of the *Wakeup.indication* service primitive is to indicate a detected wake-up event. This includes a wake-
3 up over a network segment as well as over a local wake-up pin.

4 **147.X.2.7 Inhibit.indication**

5 Signals the state of an optional power supply inhibit interface.

6 **147.X.3 PHY power control**

7 The following state diagram shows the power states of a 10BASE-T1S Physical Layer.



8

Figure 8-2--PHY power mode state diagram

9 **147.X.3.1 PHY reset and initialization**

10 After a device reset, the PHY may automatically assert loc_wake_req. This may optionally trigger a WUP transmission
11 on the network segment.

12 **147.X.3.2 Low Power**

13 In case the PHY is not in WUS_LOW_POWER state and a *loc_low_power_req* is asserted the PHY will enter
14 WUS_LOW_POWER_SILENT state and start the low_power_timer. In the WUS_LOW_POWER_SILENT state the
15 PHY will wait until the PHY has completed all transmissions and no active wake-up requests are detected before
16 transitioning into WUS_LOW_POWER state. The successful transition to WUS_LOW_POWER state may be
17 communicated via the optional LowPowerEntryLocal.confirm primitive. In this WUS_LOW_POWER state only parts
18 of the device required for the detection conditions that result in the transition out of this state are required to be kept
19 active. Other parts of the device may be switched to low power consumption modes. If the conditions for transitioning
20 into WUS_LOW_POWER state are not met before low_power_timer_done or a wake-up request is received, the PHY
21 transits back to WUS_NORMAL state and may be communicated via the optional
22 LowPowerEntryLocalFail.indication.

1 147.X.3.3 Wake-up

2 In case the PHY is in WUS_LOW_POWER state and a Wakeup.request is detected the PHY will inhibit the power
3 supply from shutting down. Once the power supply is within operating range the PHY will enter WUS_NORMAL
4 power state.

5 The signaling of a *Wakeup.request* is achieved by transmitting a WUP on the mixing segment at the appropriate time.

6 *Wakeup.indication* shall be asserted upon wake-up events. This service primitive is generated in any of the following
7 cases:

8 A valid WUP (*wup_rcv*) is detected over MDI by the PMA.

9 A valid local wake-up (*loc_wake_req*) is asserted.

10 The WUP detection process is implementation specific. A detected WUT communicated via PMA_WUT.indication
11 may be used as part of this process.

12 147.X.3.4 Variables

13 *wup_rcv*

14 This variable is set according to the status parameter of the PMA_WUT.indication primitive.
15 When status is DETECTED this variable is set to TRUE. This variable is set to FALSE when
16 the PHY Power Mode state machine enters WUS_NORMAL state.

17 Values: TRUE or FALSE

18 *loc_low_power_req*

19 This variable is set to TRUE if a low power state is requested by the
20 LowPowerEntryLocal.request service primitive. The variable is set to FALSE when the PHY
21 Power Mode state machine enters WUS_LOW_POWER_SILENT state.

22 Values: TRUE or FALSE

23 *loc_wake_req*

24 This variable is set to TRUE if a local wake-up is requested by the WakeupLocal.request
25 service primitive. The variable is set to FALSE when the power state controller returns to
26 WUS_NORMAL state.

27 Values: TRUE or FALSE

28 *inhibit*

29 Set to TRUE if the (external) power supply shutdown is inhibited.

30 Values: TRUE or FALSE

31 *en_low_power_cap*

32 Set to TRUE if the PM Client is supported by the local PHY, otherwise it is set to FALSE.

33 Values: TRUE or FALSE

34 *plca_paused*

35 See section 148.4.7.2

36 *supply_ok*

37 Set to OK if PHY power supplies are within the operating range of the device.

38 Values: OK or ERROR

39 *tx_cmd*

40 See section 148.4.4.2

1 transmitting

2 See section 147.3.2.2

3 **147.X.3.5 Timers**

4 LOW_POWER_timer

5 The maximum allowed time for a PHY node or SWITCH to transition to LOW_POWER state
6 from when a LowPowerEntryLocal.Request is received. Expiration shall be indicated via
7 LowPowerEntryLocalFail.indication.

8 Duration: 2ms +/- 10%

9

1 **148 PLCA Reconciliation Sublayer (RS)**

2 **148.4 PLCA Reconciliation Sublayer Operation**

3 **148.4.4 PLCA Control**

4 **148.4.4.1 PLCA Control state diagram**

5 *Insert the following text at the end of this section*

6 If the optional Power Management Client is supported a WUP transmission request will be forwarded to the PCS when
7 the necessary conditions are present.

8 **148.4.4.2 Variables**

9 *Update the variables as shown below.*

10 [..]

11 wur

12 This variable is set to TRUE by the Wakeup.request service primitive and reset when the
13 wur_timer elapses.

14 Values: TRUE or FALSE

15 receiving

16 Defined as: (RX_DV = TRUE) + (rx_cmd = COMMIT)

17 Values: TRUE or FALSE

18 tx_cmd

19 Command for the PLCA data state diagram to convey to the PHY via the MII.

20 Values : NONE, WUPRO, BEACON or COMMIT

21 rx_cmd

22 Encoding present on RXD<3:0>, RX_ER, and RX_DV as defined in Table 22–2.

23 Values:

24 BEACON: PLCA BEACON indication encoding present on RXD<3:0>, RX_ER, and
25 RX_DV

26 COMMIT: PLCA COMMIT indication encoding present on RXD<3:0>, RX_ER, and
27 RX_DV

28 SUSPEND: SUSPEND indication encoding present on RXD<3:0>, RX_ER, and RX_DV

29 NONE: PLCA BEACON, COMMIT, or SUSPEND indication encoding not present on
30 RXD<3:0>, RX_ER, and RX_DV

31 [...]

32 **148.4.4.4 Timers**

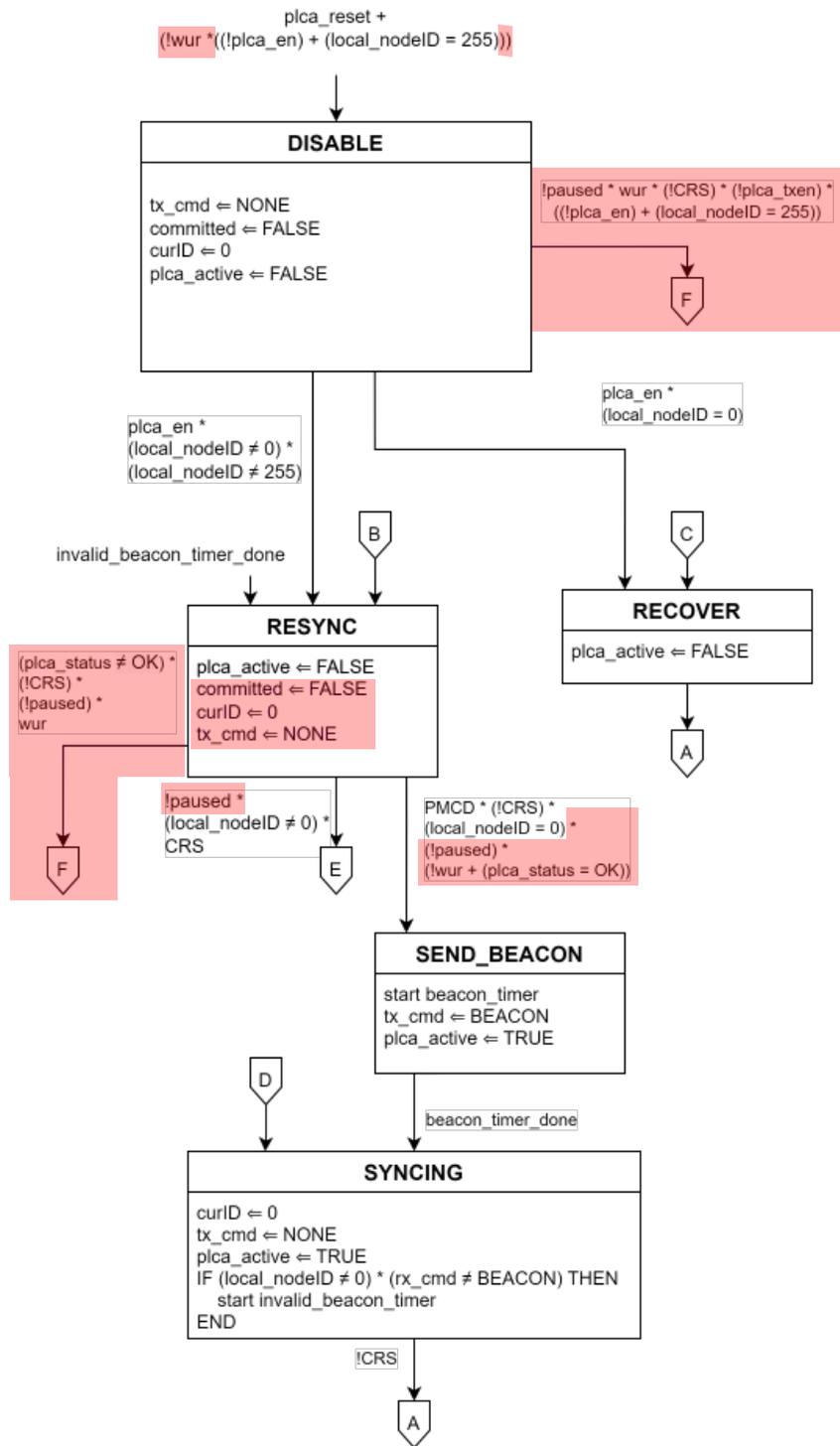
33 *Add the following new timer.*

34 wur_timer

35 Defines the duration of the WUP request for the PHY to encode.

36 Duration: 316 BT +/- 1 BT

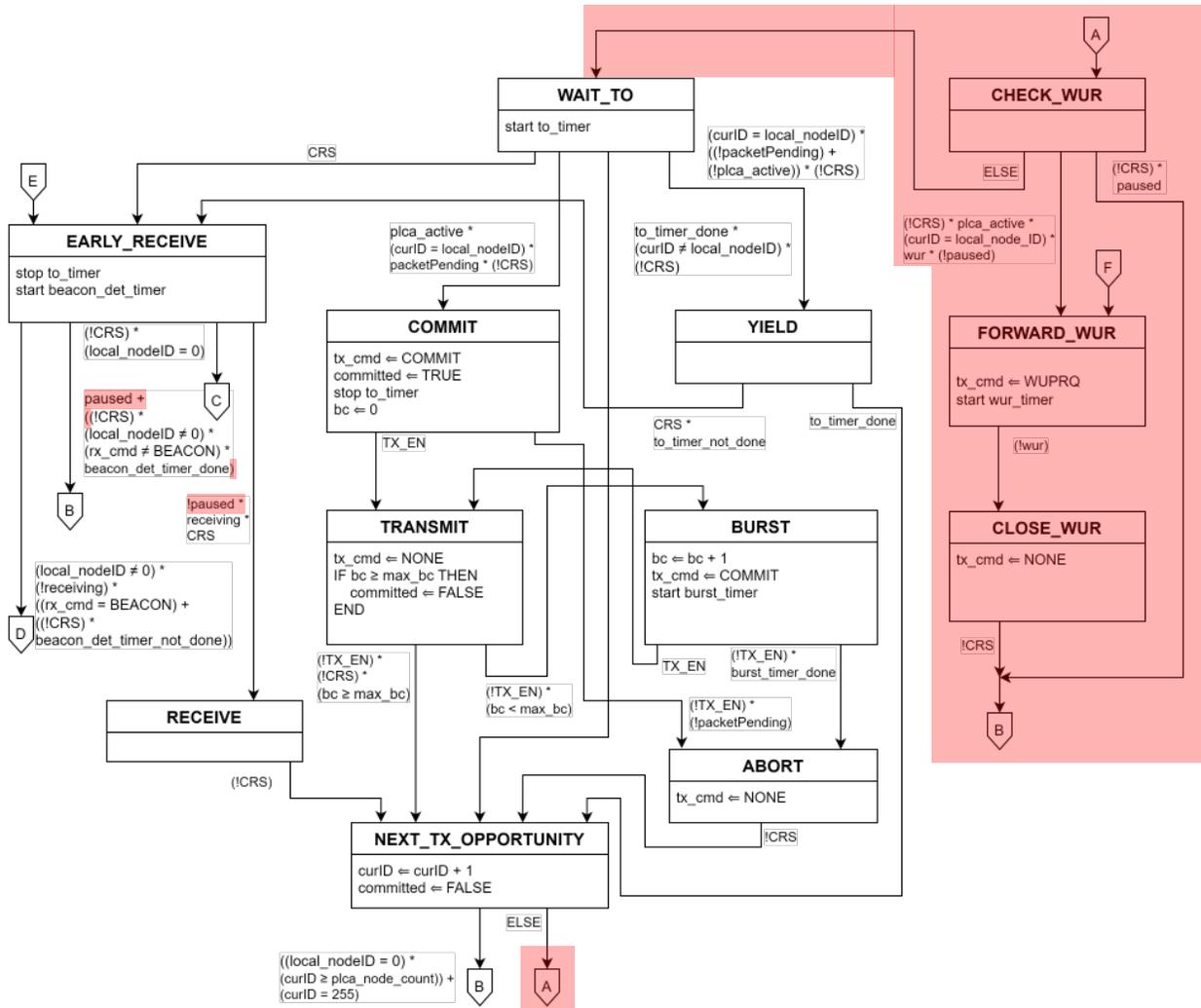
- 1
- 2 **148.4.4.6 State Diagram**
- 3 *Update Figure 148-3 and 148-4 with the following.*



1

Figure 148-3--PLCA Control state diagram, part a

1



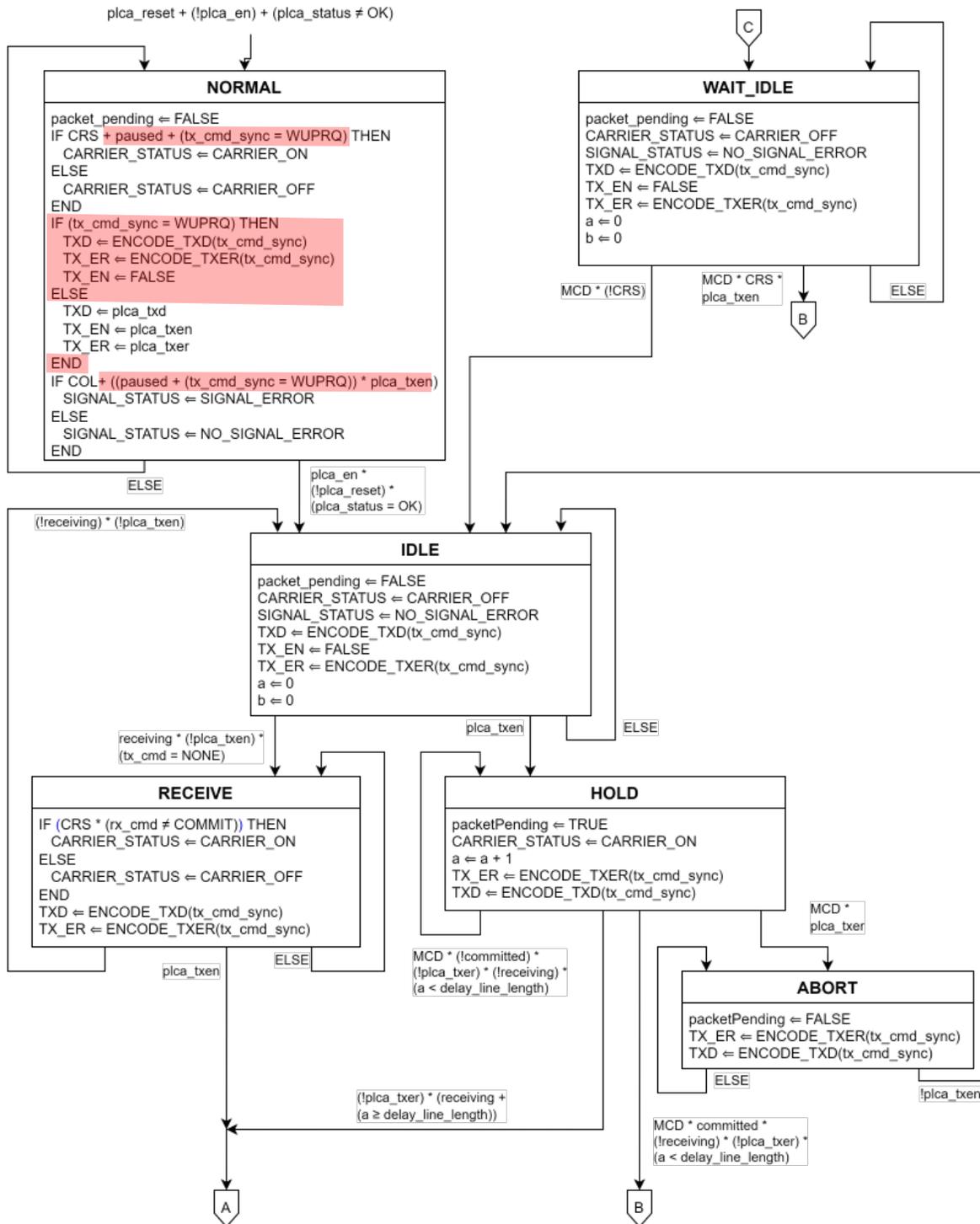
2

Figure 148-4--PLCA Control state diagram, part b

3 148.4.5 PLCA Data

4 148.4.5.7 State Diagram

5 Update Figure 148-5—PLCA Data state diagram, part a with this one.



1

Figure 148-5—PLCA Data state diagram, part a

2 **148.4.7 PLCA Pause**

3 *Add this section after 148.4.6 PLCA Status.*

1 **148.4.7.1 PLCA Pause state diagram**

2 The PLCA Pause state diagram is responsible for reporting when a recent SUSPEND request has been received. The
3 PLCA Pause function shall conform to the PLCA Pause state diagram in Figure 148- 148-8 and associated state
4 variables and timers.

5 **148.4.7.2 Variables**

6 `plca_paused`

7 Controls the generation of transmit opportunities in the PLCA Control and Data state
8 diagrams. While set to TRUE, the generation of TOs is suspended and the RS does not convey
9 data to the PHY.

10 Values : TRUE or FALSE

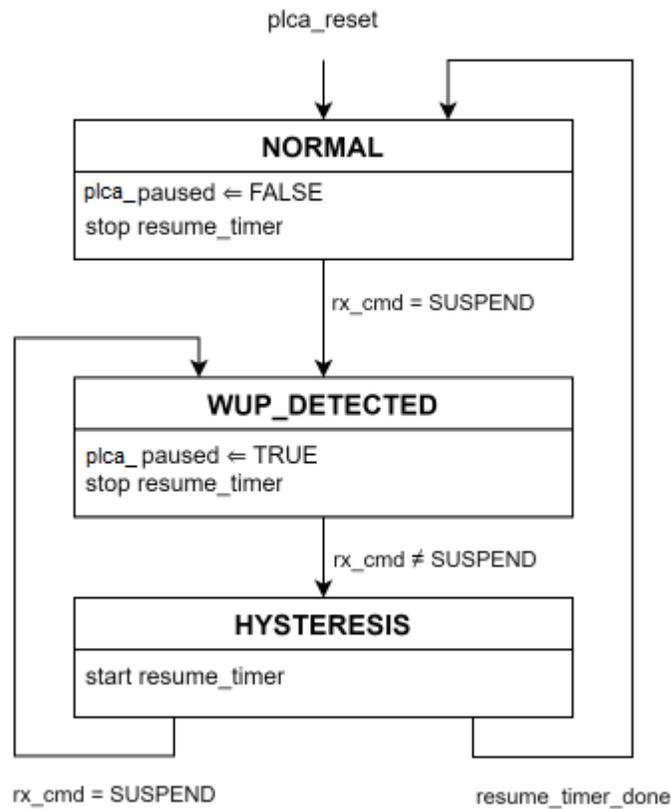
11 **148.4.7.3 Timers**

12 `resume_timer`

13 Defines the time the pause variable is maintained TRUE after the PHY stops reporting a
14 wake-up indication on the MII.

15 Duration : 240 BT +/- 5 BT

16 **148.4.7.5 State diagram**



17

Figure 148-8--PLCA Pause state diagram

18